NICHOLAUSOWENS

With a focus on human behavior, I help organizations better understand their users to optimize products. I am focused on delivering exceptional user experiences to clients from a variety of industries and disciplines.

EDUCATION

UNIVERSITY OF BALTIMORE Anticipated fall 2020

DOCTOR OF SCIENCE

Information and Interaction Design Dissertation: "An empirical study on user interface design determining perceived value of mobile banking among first-generation college students in Baltimore"

EAST STROUDSBURG UNIVERSITY OF PENNSYLVANIA Fall 2009

UNIVERSITY OF NORTH CAROLINA AT CHAPEL HILL Spring 2007

EXPERIENCE

NORTHROP GRUMMAN Sep 2019 - Present Mar 2019 - Sep 2019 (as a contractor)

FX WELL

Oct 2019 - Feb 2020 Oct 2018 - Jan 2019

idfive Apr 2018 - Oct 2018

UNIVERSITY OF BALTIMORE

Oct 2011- Apr 2018 Oct 2009- Oct 2011 (as a coordinator)

HOSTS FOR HUMANITY

Jan 2016 - Jan 2020

MASTER OF SCIENCE Management and Leadership

BACHELOR OF ARTS Exercise and Sports Science, Sports Administration

UX SPECIALIST

User Research - usability tests, A/B testing, surveys, user behavior analytics, and contextual inquiry Deliverables - mobile and web design, conceptual models, wireframes, user flows, scenarios, journey maps, and prototypes (via Axure)

UX/UI DESIGNER

User Research - usability tests, A/B testing, and cardsorting Deliverables - mobile and web design, wireframes, pixel-perfect mockups, user flows, scenarios, and prototypes (via Axure, Sketch, and InVision)

INFORMATION ARCHITECT

User Research - usability tests, surveys, user behavior analytics, and tree tests Deliverables - wireframes, navigation models, content inventories, process flows, scenarios, prototypes (via InVision), personas, and user journey maps

DIRECTOR

Project Management - visionary oversight for design, marketing, staff development, financial forecasting and budget, risk management, inventory control, and operations Leadership - managed a staff of over 140 people including design, marketing, customer service, and operations User Research - usability tests, cardsorting, focus groups, surveys, and contextual inquiry Marketing - creation of digital media and social media strategies

WEB DESIGNER

User Research - card sorting, tree testing, user behavior analytics, and usability tests UX/UI Design - high fidelity prototyping and full web design (including page design and development utilizing Wordpress platform) Content Management - copy editing and SEO strategy



SKILLS

User Research Information Architecture Usability Testing Prototyping Responsive Design Web Design Mobile/App Design Leadership Project Management Coding (HTML/CSS/Javascript) Agile Methodology

TOOLS

Axure Sketch Balsamiq InVision Optimal Workshop Adobe Xd Illustrator Photoshop Microsoft Suite Google Docs